

AI for Educators: Practical, Creative and Responsible AI for Teaching and Learning

5-DAY ERASMUS+ TRAINING COURSE IN FLORINA, GREECE



A hands-on course for educators who want to use AI responsibly, teach students how AI works, and design classroom-ready learning activities.

At a glance

Duration: 5 days / 25 learning hours

Location: Florina, Greece

Language: English

Course fee: €400

Participants: 8-20

Suitable for: Erasmus+ KA1 staff mobility

Output: AI Teaching Portfolio

UPCOMING COURSE EDITIONS

4-8 January 2027
Winter Edition

3-7 May 2027
Spring Edition

21-25 June 2027
Summer Edition

More Info

[nexusinnovation.eu/
ai-for-educators](https://nexusinnovation.eu/ai-for-educators)



FREE PRE-REGISTRATION - NO PAYMENT BEFORE CONFIRMATION

WHY AI FOR EDUCATORS?



**DESIGNED BY ACTIVE EDUCATORS, FOR EDUCATORS WHO
WORK IN REAL CLASSROOMS.**

AI NEEDS PEDAGOGY, NOT HYPE

- 1** AI is changing teaching, but meaningful use requires critical thinking, ethics, policy awareness and clear educational purpose.

TEACHERS NEED PRACTICAL TOOLS

- 2** Participants learn how to use AI for lesson redesign, source-based material creation, differentiation, feedback and productivity.

STUDENTS NEED AI LITERACY

- 3** The course helps teachers design activities that explain how AI works: data, training, classification, prediction, bias and human judgement.

COURSE STRUCTURE: 5 CONNECTED MODULES

1 AI IN EDUCATION: RULES, HOPES, CONCERNS AND RESPONSIBLE USE

Policy awareness, ethics, privacy, bias, student protection and school-level implementation.

2 AI FOR TEACHERS: LESSON REDESIGN, SOURCES AND MATERIALS

Practical AI tools for lesson planning, source-based resources, differentiation, assessment support and productivity.

3 TEACHING STUDENTS HOW AI WORKS

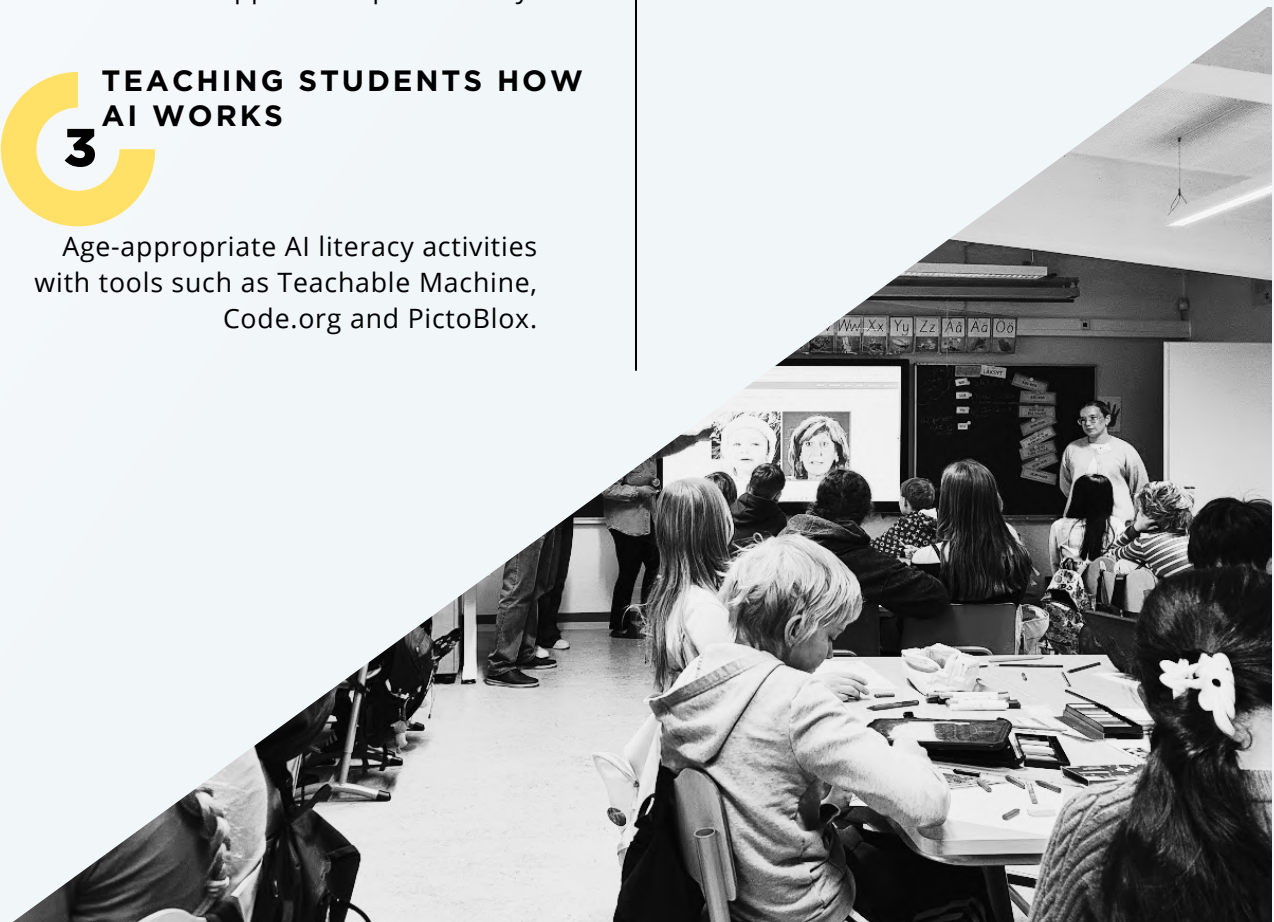
Age-appropriate AI literacy activities with tools such as Teachable Machine, Code.org and PictoBlox.

4 AI, STUDENT CREATIVITY AND DESIGN THINKING

Responsible models for AI-supported creativity, ideation, storytelling, prototyping and project-based learning.

5 PLACE-BASED LEARNING AND AI-SUPPORTED EDUCATIONAL DESIGN

Using the Prespes Field Learning Lab to transform lived experience into classroom-ready activities.



DAILY PROGRAMME

Daily learning schedule: 10:00–13:00 and 14:00–16:00
Lunch break: 13:00–14:00
Coffee available during sessions.

DAY 1

Responsible AI use, policies, hopes and concerns
Output: Responsible AI Use Map

DAY 2

AI for lesson redesign, source-based materials and productivity
Redesigned lesson + material pack

DAY 3

AI literacy for children and responsible AI-supported learning
Mini AI literacy activity

DAY 4

Prespes Field Learning Lab
Field Documentation Pack

DAY 5

Portfolio, reflection and implementation
AI Teaching Portfolio + 30-day plan



**THE COURSE IS WORKSHOP-BASED AND FOCUSES ON PRACTICAL
OUTPUTS, PEER EXCHANGE AND IMPLEMENTATION PLANNING.**

PRESPES FIELD LEARNING LAB: FROM LIVED EXPERIENCE TO LEARNING DESIGN

Prespes is not treated as a simple visit, but as a structured field learning lab. Participants observe the landscape, collect photos, notes, questions and stories, and later use AI tools to transform this material into place-based learning activities.



HISTORY AND MEMORY

Temples, settlements, borders, cultural heritage and local stories.

PEOPLE AND EVERYDAY LIFE

Food, villages, local work and the relationship between people and place.

NATURE AS A CLASSROOM

Environmental education, biodiversity, observation and inquiry.

A EUROPEAN BORDERLAND

Reflection on borders, identities, cooperation and shared landscapes.

WHO WE ARE

NEXUS Innovation is a non-profit organisation based in Florina, Greece. We design and implement educational experiences that connect people, places, ideas and technologies. Our work brings together education, culture, digital innovation and community-based learning, with a focus on meaningful, hands-on experiences that can be transferred to real educational contexts. Although NEXUS is a young organisation, the people behind it bring many years of experience in schools, STEAM education, Design Thinking, digital learning and European collaboration through Erasmus+ projects.



OUR TEAM

The AI for Educators course is delivered by experienced educators from the fields of Computer Science, STEAM education, educational robotics and digital learning. Our trainers are active school educators with strong practical experience in real classrooms and extensive involvement in Erasmus+ projects, teacher training, international collaboration and the design of educational resources.

OUR APPROACH

Our approach is teacher-to-teacher: practical, reflective and grounded in real educational contexts. We design learning experiences that help educators connect innovation with everyday teaching practice. In this course, AI is not treated as a trend or a magic solution, but as a powerful educational topic that requires critical understanding, responsible use and clear pedagogical purpose.



WHY FLORINA

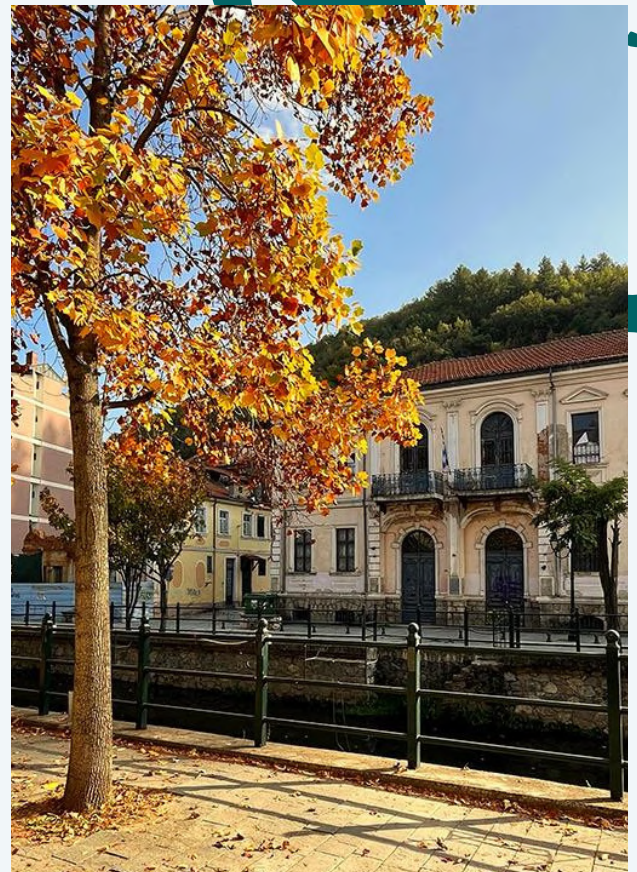
A CALM AND INSPIRING LEARNING SETTING IN NORTHERN GREECE

Florina is a small, welcoming town in Western Macedonia, Northern Greece. Surrounded by mountains, lakes, traditional villages and rich cultural landscapes, it offers an ideal setting for a focused and reflective training week.

Unlike large urban destinations, Florina allows participants to slow down, connect with each other and engage deeply with the course activities. Its size makes it easy to move around, meet informally after the sessions and experience the local atmosphere during the week.

GETTING TO FLORINA

Most participants reach Florina through Thessaloniki, the nearest major international airport. From Thessaloniki, they can travel to Florina by bus, train or other arranged private transfer options, depending on arrival times and group needs.



OPTIONAL CULTURAL & NETWORKING ACTIVITY

Participants may join an optional cultural and networking activity in the wider Florina region, outside the formal 25-hour learning programme. The activity is designed to support informal exchange, intercultural dialogue and community building, while offering participants a deeper experience of local nature, culture and everyday life.



NYMFAIO: A TRADITIONAL MOUNTAIN VILLAGE

A traditional mountain village known for its stone-built architecture, natural surroundings and calm atmosphere.

ARCTUROS

A wildlife protection centre connected with environmental awareness, biodiversity and the protection of bears and other wild animals.



AMYNTAIO WINE REGION

A local wine-producing area where participants can experience the relationship between landscape, tradition, local production and community life.

UP TO €50 PER PARTICIPANT

Local transport to Nymfaio, Arcturos and the Amyntaio wineries

Entrance fees for all venues

Coordination of the cultural and networking activity

The final cost depends on group size, availability and the confirmed activity plan. This activity takes place outside the formal 25-hour learning programme.

PRACTICAL INFORMATION, COST & REGISTRATION

COST

- Course fee: €400
- Local Field and Catering Package: €100 - €120
- Optional Cultural Activities: Up to €50

WHAT'S INCLUDED

- 25 learning hours, training materials and templates
- Prespes Field Learning Pack with transport
- Support for AI Teaching Portfolio
- Certificate of attendance
- Working coffee and lunches for the 5 days

REGISTRATION

- Free pre-registration
- No payment before official confirmation
- Minimum group: 8 participants
- Ideal group: 12-20 participants
- Participants should not book travel before confirmation

DOCUMENTATION

- Certificate of attendance
- Detailed course programme
- Confirmation of learning hours
- Support for Europass Mobility documentation, where applicable

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SCAN THE QR CODE OR
VISIT THE COURSE PAGE TO
EXPRESS INTEREST

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